

Automotive Industry

Case Study

Gamified microlearning solution deeply engages learners and creates knowledgeable EV advocates.

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Results

- Through brief weekly quizzes and activities, learners test their EV knowledge and gain points on a leaderboard, earning a chance at winning monthly prizes.
- Al-generated reinforcement quizzes drive knowledge retention: over **89% accuracy** after 12 months.
- Over 10,000 enrolled participants.
- 83% engagement level maintained over 12 months.
- 94% of learners agreed that they have learned things through the game that would help them on the job.





